

# Around The Fire

Skyrim

## Guitar Music Lesson

(Martin Krška - [www.ruksak.sk](http://www.ruksak.sk))

Standard tuning

s. guit.

**A**

1 2 3 4

5 6 7 8

9 10 11 12

13 14 15 16

**B**

17 18 19 20

P

P

Musical notation for measures 21-24. Treble clef, key signature of one sharp (F#). Measure numbers 21, 22, 23, and 24 are indicated above the staff.

TAB: 2 0 2 0 | 1 0 1 3 | 0 1 3 0 2 | 3 2 0 0 0 2

Musical notation for measures 25-28. Treble clef, key signature of one sharp (F#). Measure numbers 25, 26, 27, and 28 are indicated above the staff. A 'P' (Palm Mute) marking is present above measure 27.

TAB: 3 2 3 0 | 2 3 0 2 3 | 3 0 2 0 3 2 | 0 2 2 2 0

Musical notation for measures 29-32. Treble clef, key signature of one sharp (F#). Measure numbers 29, 30, 31, and 32 are indicated above the staff.

TAB: 1 0 1 0 | 0 1 2 0 | 3 1 0 0 | 0 2 4 5

Musical notation for measures 33-36. Treble clef, key signature of one sharp (F#). Measure numbers 33, 34, 35, and 36 are indicated above the staff. An 'AH' marking with a dashed line and an arrow is present above measure 35.

TAB: 1 0 2 0 | 2 1 2 0 | 2 5 <17> | 5 <17>

Musical notation for measures 37-40. Treble clef, key signature of one sharp (F#). Measure numbers 37, 38, 39, and 40 are indicated above the staff. A circled 'C' (Crescendo) marking is present above measure 37.

TAB: 2 0 2 4 | 0 4 0 2 | 4 2 4 0 | 0 2 0 4 5

Musical notation for measures 41-44. Treble clef, key signature of one sharp (F#). Measure numbers 41, 42, 43, and 44 are indicated above the staff.

TAB: 2 0 2 4 | 4 2 4 3 | 0 2 0 2 | 3 2 4 4 2

45 46 47 48

TAB

3	2	3		2	0	2		1	0	1		0			
4	4	4	4	2	2	2	2	2	2	2	2	0			
4		4	4	2	2	2	2	2	2	2	2	2	2	2	4
2		2		0	0	0	0	0	0	0	0	0	2	2	2

49 50 51 52

TAB

0		0		4	2	4	0	0	2	4		2	0	2	
2	4	0	2	4	2	4	0	0	0	0		2	2	4	
3				5				5	0			0	2		
													4		

53 54 55 56

TAB

3	2	3		2	0	2		1	0	1		0			
4	4	4	4	2	2	2	2	2	2	2	2	0			
4		4	4	2	2	2	2	2	2	2	2	2	2	2	4
2		2		0	0	0	0	0	0	0	0	0	2	2	2

57 58 59 60

TAB

0		0	0	2	0	0	4	2	2	4		6			
2	4	0	0	0	0	4		2	2	4		7			
3		3						0	0			0			